A Deep Dive into Structured Streaming

Tathagata "TD" Das



Spark Summit 2016



Who am I?

Project Mgmt. Committee (PMC) member of Apache Spark

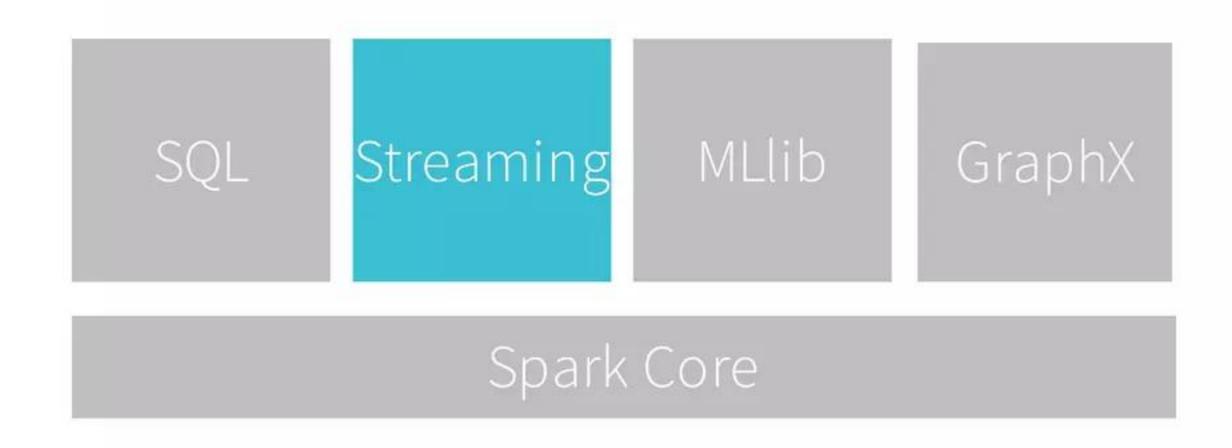
Started Spark Streaming in grad school - AMPLab, UC Berkeley

Software engineer at **Databricks** and involved with all things streaming in Spark



Streaming in Apache Spark

Spark Streaming changed how people write streaming apps



Functional, concise and expressive

Fault-tolerant state management

Unified stack with batch processing

More than 50% users consider most important part of Apache Spark



Streaming apps are growing more complex

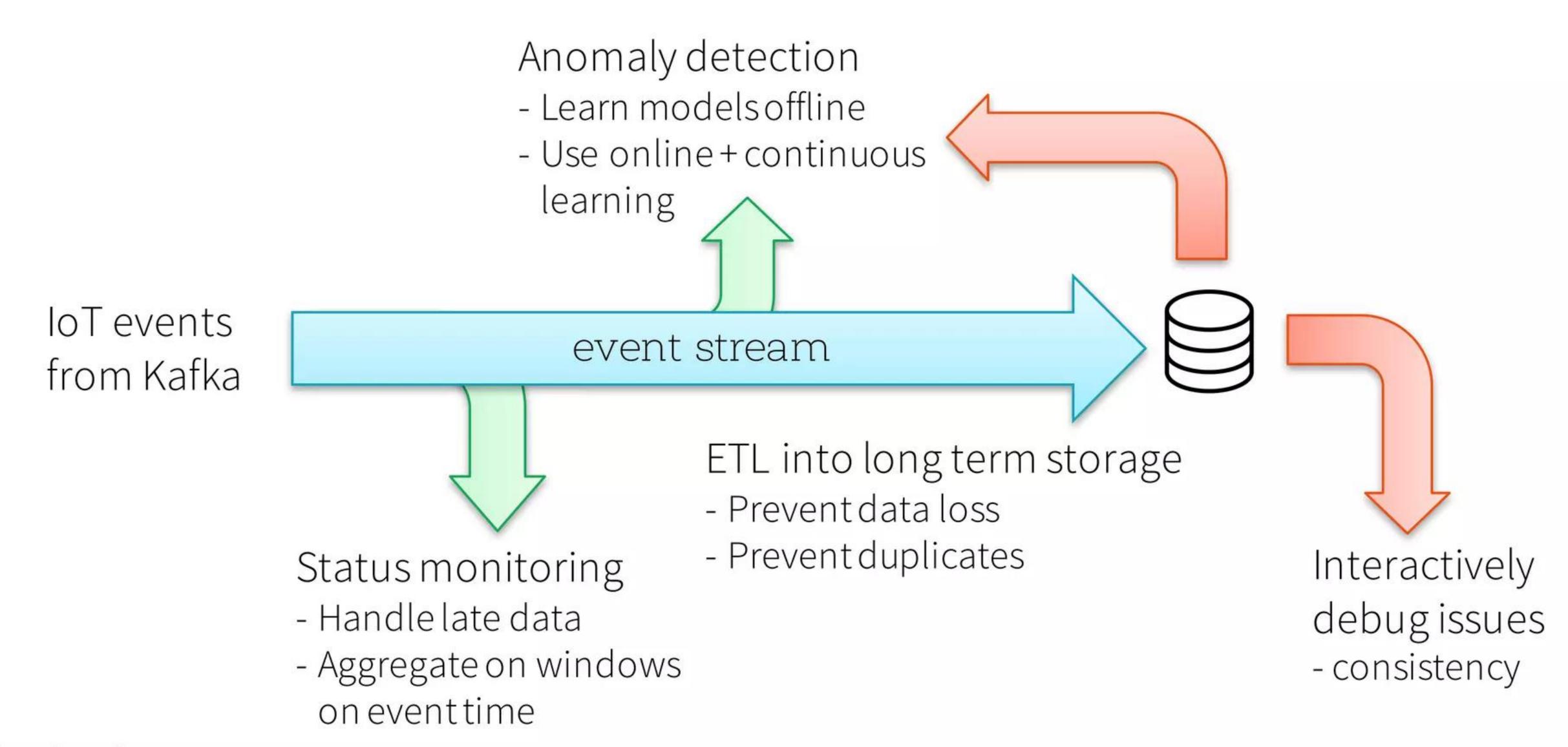


Streaming computations don't run in isolation

Need to interact with batch data, interactive analysis, machine learning, etc.



Use case: IoT Device Monitoring





Use case: IoT Device Monitoring

Continuous Applications

Not just streaming any more



Pain points with DStreams

- 1. Processing with event-time, dealing with late data
 - DStream API exposes batch time, hard to incorporate event-time
- 2. Interoperate streaming with batch AND interactive
 - RDD/DStream has similar API, but still requires translation
- 3. Reasoning about end-to-end guarantees
 - Requires carefully constructing sinks that handle failures correctly
 - Data consistency in the storage while being updated



Structured Streaming



The simplest way to perform streaming analytics is not having to **reason** about streaming at all

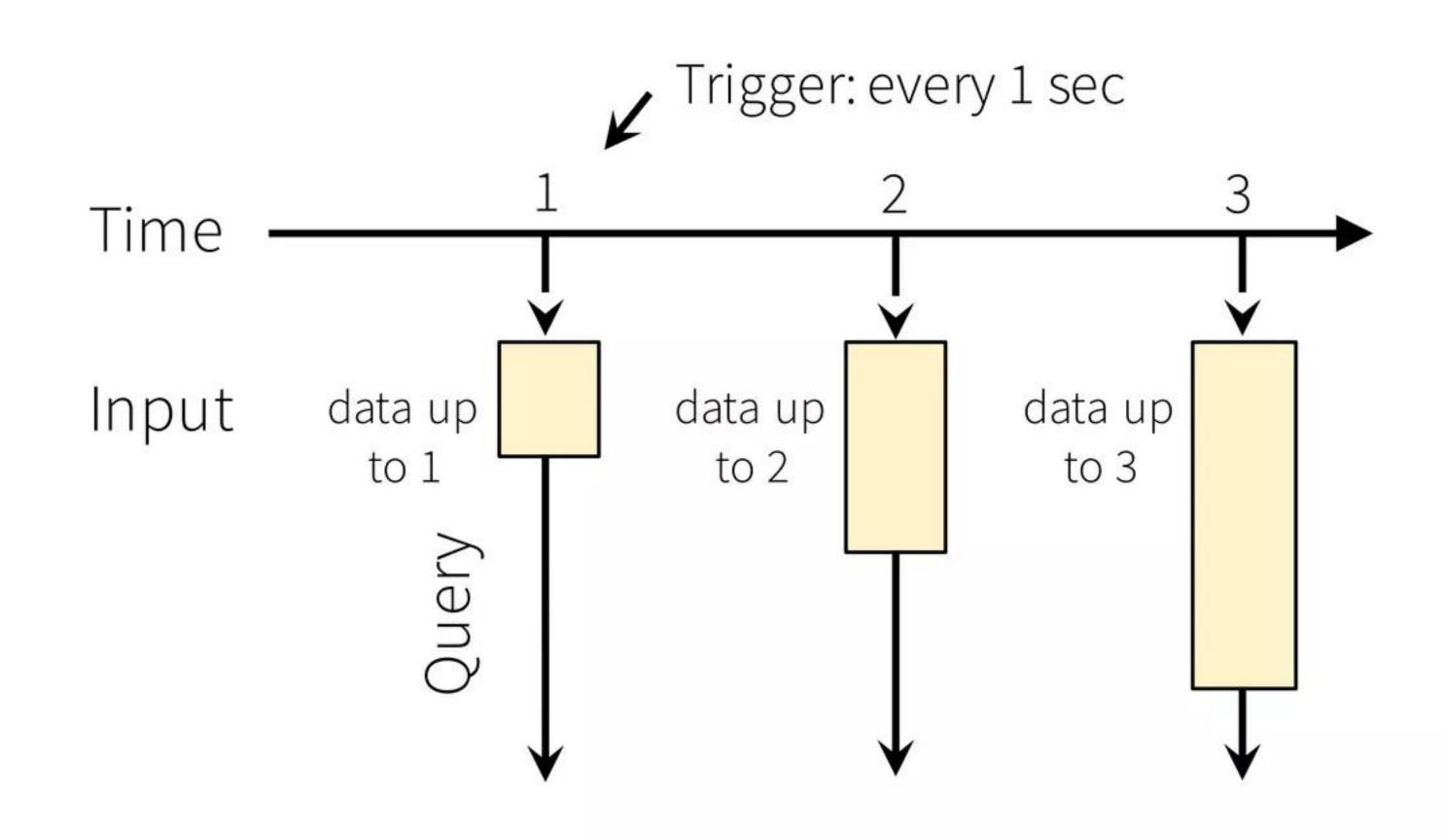


New Model

Input: data from source as an append-only table

Trigger: how frequently to check input for new data

Query: operations on input usual map/filter/reduce new window, session ops



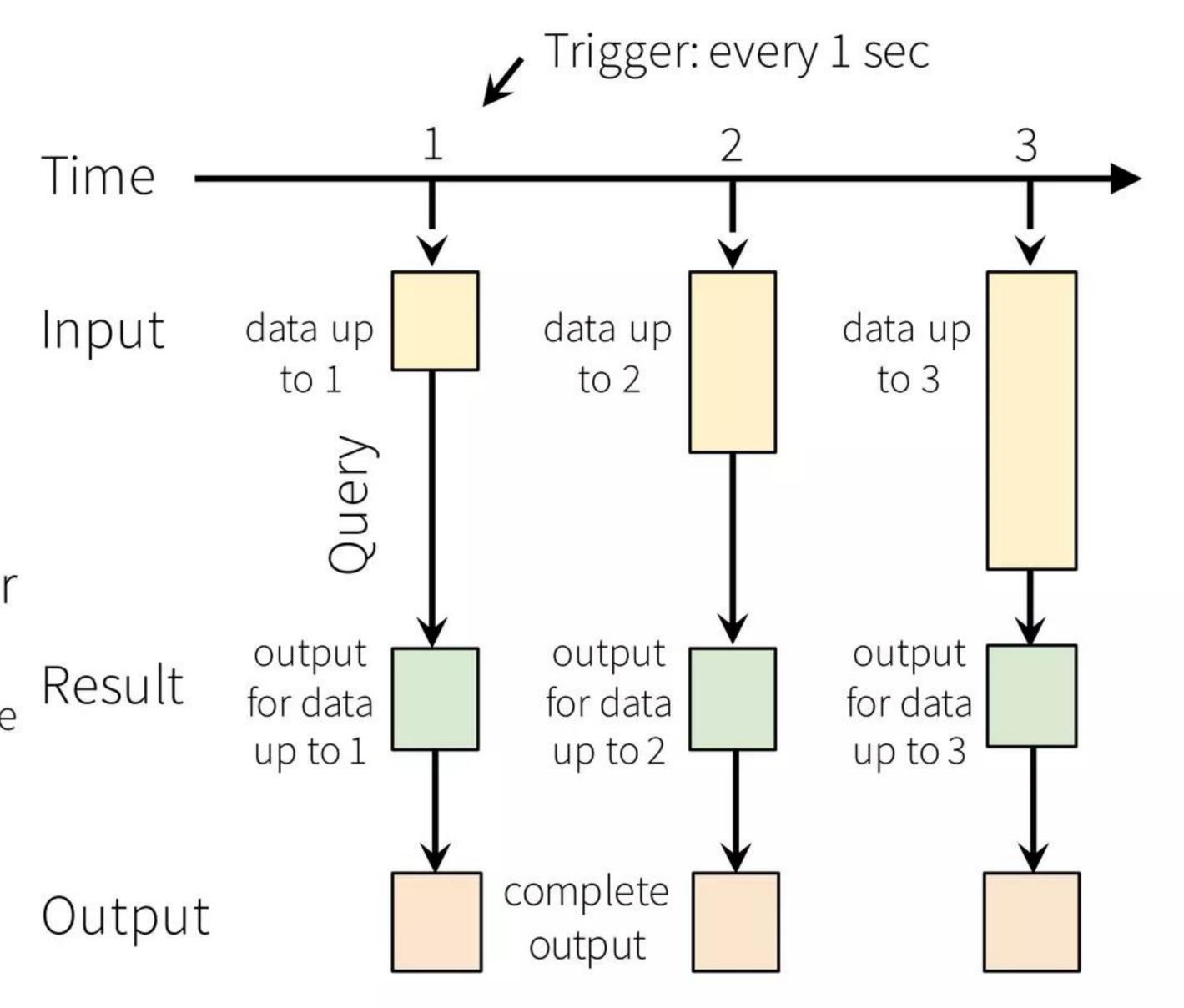


New Model

Result: final operated table updated every trigger interval

Output: what part of result to write to data sink after every trigger

Complete output: Write full result table every time





New Model

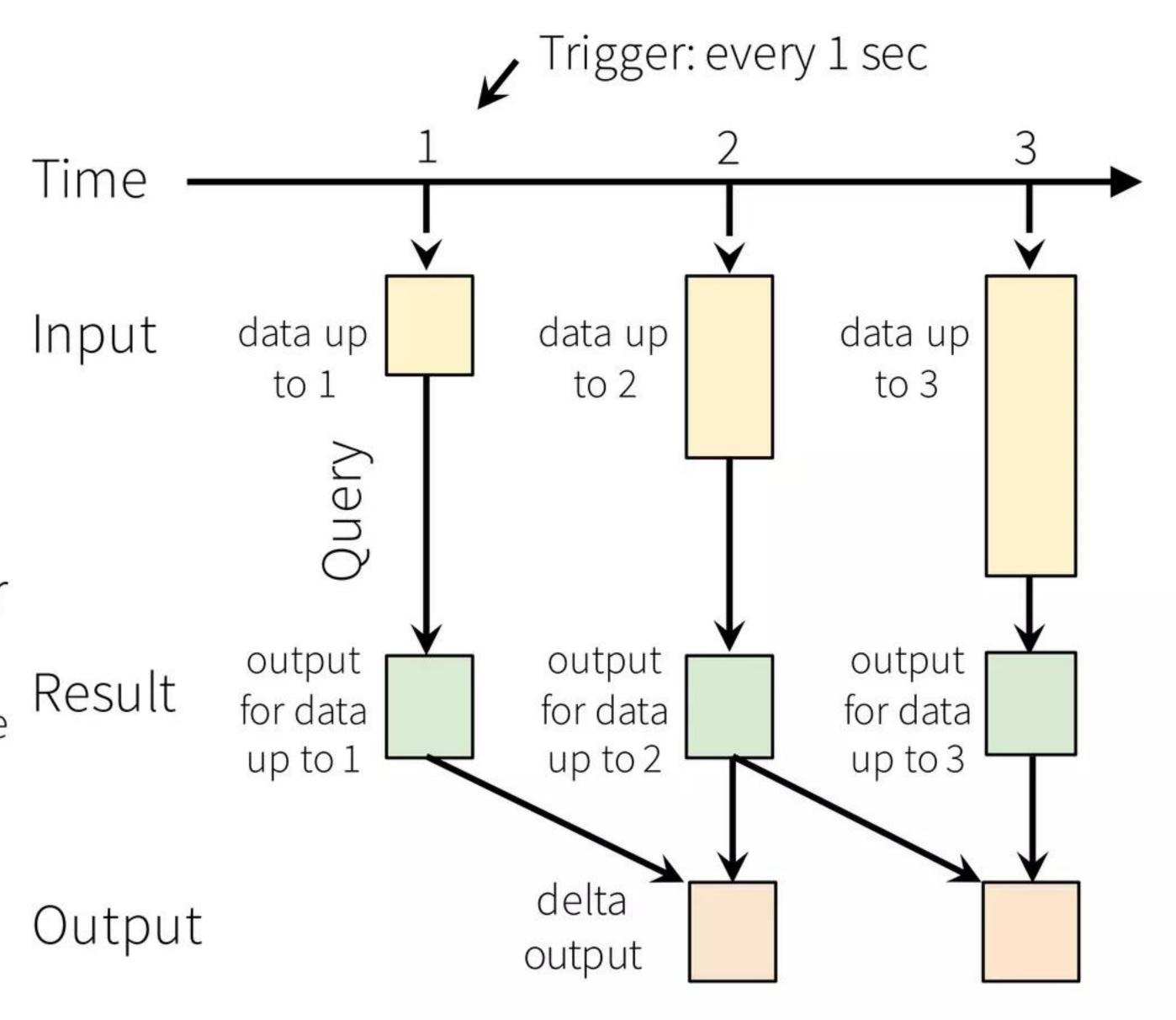
Result: final operated table updated every trigger interval

Output: what part of result to write to data sink after every trigger

Complete output: Write full result table every time Delta output: Write only the rows that changed in result from previous batch

Append output: Write only new rows

*Not all output modes are feasible with all queries

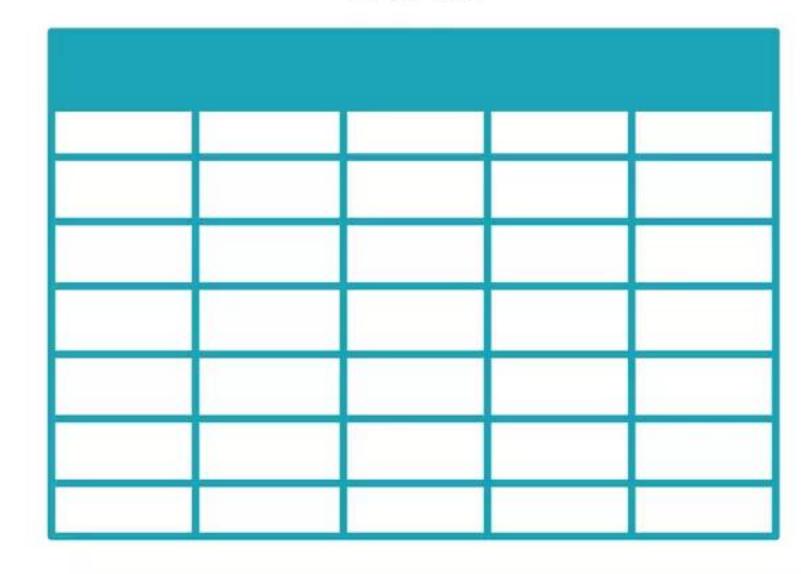


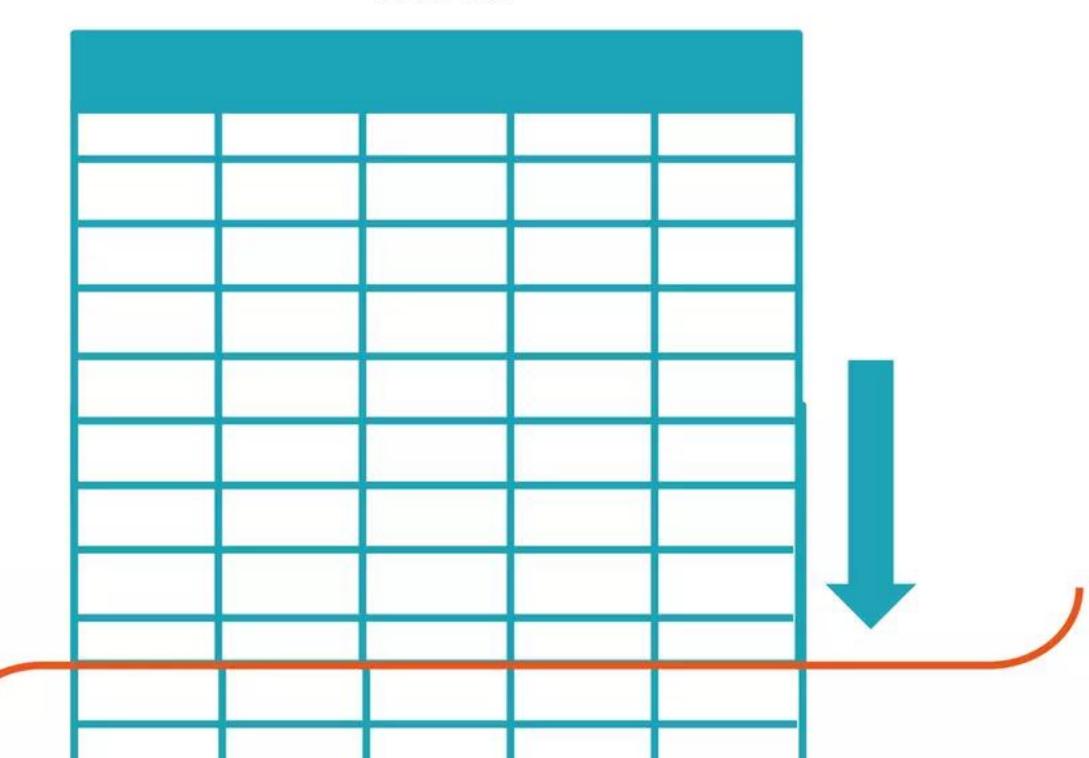


API - Dataset/DataFrame

Static, bounded data

Streaming, unbounded data





Single API!



Batch ETL with DataFrames

```
input = spark.read
                                    Read from Json file
    .format("json")
    .load("source-path")
result = input
    .select("device", "signal")
                                    Select some devices
    .where("signal > 15")
result.write
    .format("parquet")
                                    Write to parquet file
    .save("dest-path")
```



Streaming ETL with DataFrames

```
input = spark.read
                                   Read from Json file stream
    .format("json")
                                       Replace load() with stream()
    .stream("source-path")
result = input
    .select("device", "signal")
                                   Select some devices
    .where("signal > 15")
                                       Code does not change
result.write
    .format("parquet")
                                   Write to Parquet file stream
    .startStream("dest-path")
                                       Replace save() with startStream()
```



Streaming ETL with DataFrames

```
input = spark.read
    .format("json")
    .stream("source-path")
result = input
    .select("device", "signal")
    .where("signal > 15")
result.write
    .format("parquet")
    .startStream("dest-path")
```

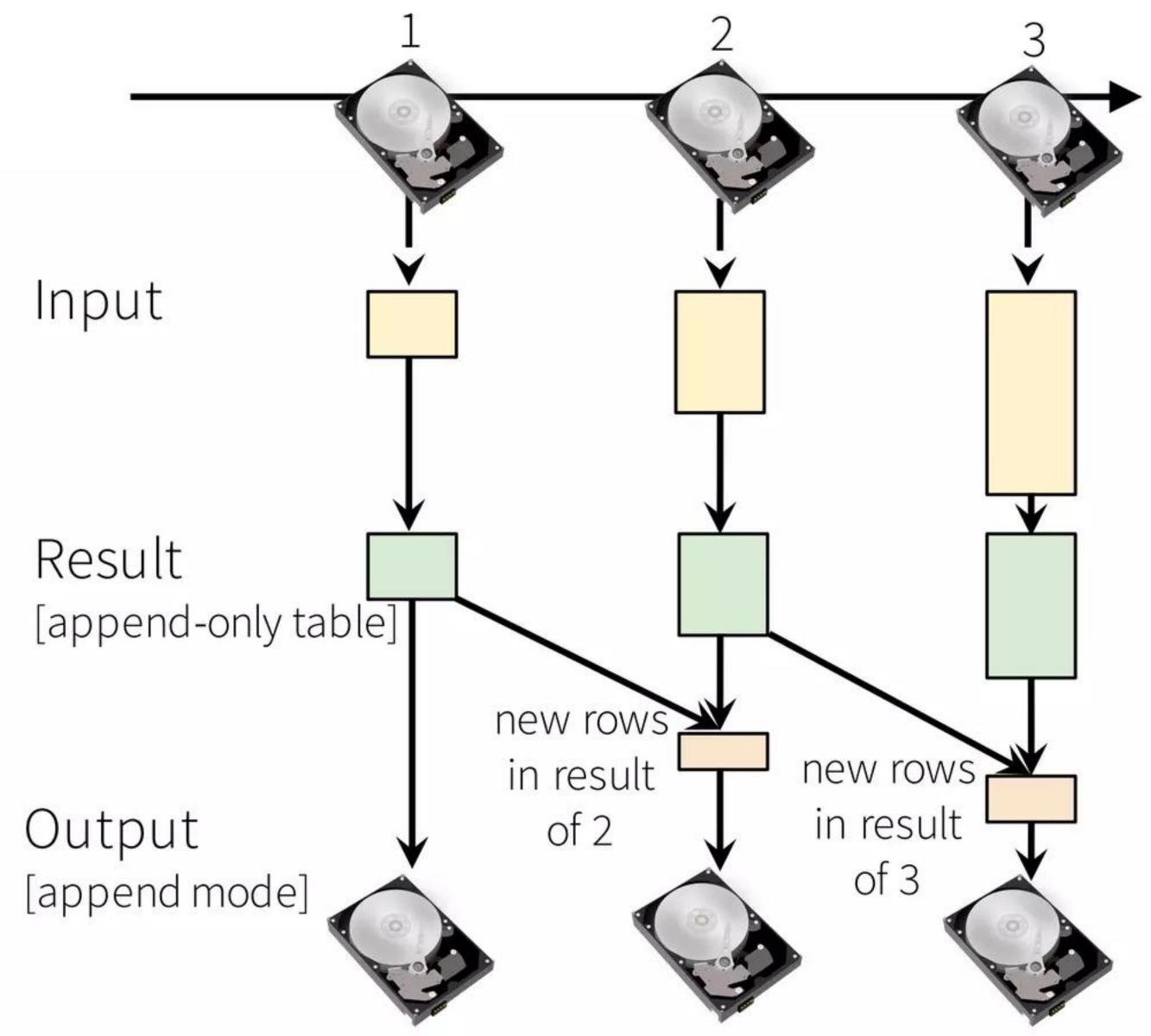
read...stream() creates a streaming DataFrame, does not start any of the computation

write...startStream() defines where & how to output the data and starts the processing



Streaming ETL with DataFrames

```
input = spark.read
    .format("json")
    .stream("source-path")
result = input
    .select("device", "signal")
    .where("signal > 15")
result.write
    .format("parquet")
    .startStream("dest-path")
```





Continuous Aggregations

```
input.avg("signal")
```

Continuously compute *average* signal *across all devices*

```
input.groupBy("device-type")
    .avg("signal")
```

Continuously compute *average* signal of *each type of device*



Continuous Windowed Aggregations

Continuously compute average signal of each type of device in last 10 minutes using event-time

Simplifies event-time stream processing (not possible in DStreams) Works on both, streaming and batch jobs



Joining streams with static data

```
kafkaDataset = spark.read
   .kafka("iot-updates")
   .stream()

staticDataset = ctxt.read
   .jdbc("jdbc://", "iot-device-info")

joinedDataset =
   kafkaDataset.join(
        staticDataset, "device-type")
```

Join streaming data from Kafka with static data via JDBC to enrich the streaming data ...

... without having to think that you are joining streaming data



Output Modes

Defines what is outputted every time there is a trigger Different output modes make sense for different queries

Append mode with non-aggregation queries

Complete mode with aggregation queries

```
input.select("device", "signal")
    .write
    .outputMode("append")
    .format("parquet")
    .startStream("dest-path")

input.agg(count("*"))
    .write
    .outputMode("complete")
    .format("parquet")
    .startStream("dest-path")
```

Query Management

```
query = result.write
    .format("parquet")
    .outputMode("append")
    .startStream("dest-path")

query.stop()
query.awaitTermination()
query.exception()

query.sourceStatuses()
query.sinkStatus()
```

query: a handle to the running streaming computation for managing it

- Stop it, wait for it to terminate
- Get status
- Get error, if terminated

Multiple queries can be active at the same time

Each query has unique name for keeping track



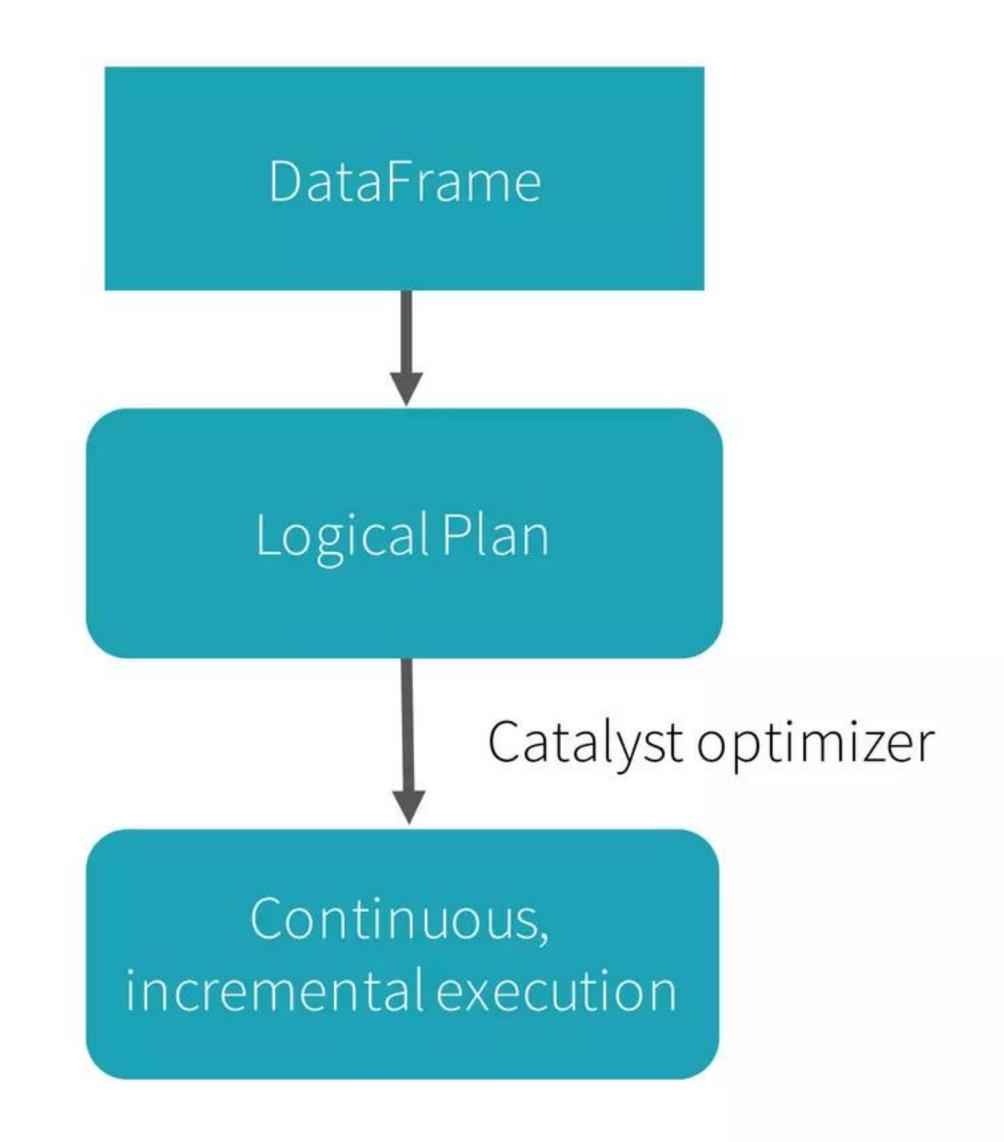
Query Execution

Logically:

Dataset operations on table (i.e. as easy to understand as batch)

Physically:

Spark automatically runs the query in streaming fashion (i.e. incrementally and continuously)





Structured Streaming

High-level streaming API built on Datasets/DataFrames

Event time, windowing, sessions, sources & sinks

End-to-end exactly once semantics

Unifies streaming, interactive and batch queries

Aggregate data in a stream, then serve using JDBC

Add, remove, change queries at runtime

Build and apply ML models



What can you do with this that's hard with other engines?

Trueunification

Same code + same super-optimized engine for everything

Flexible API tightly integrated with the engine Choose your own tool - Dataset/DataFrame/SQL Greater debuggability and performance

Benefits of Spark

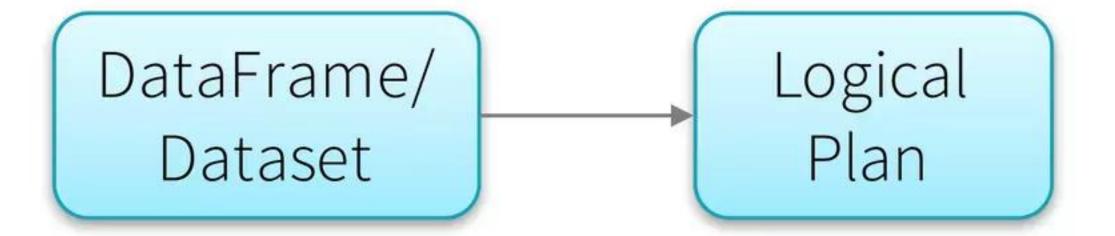
in-memory computing, elastic scaling, fault-tolerance, straggler mitigation, ...



Underneath the Hood



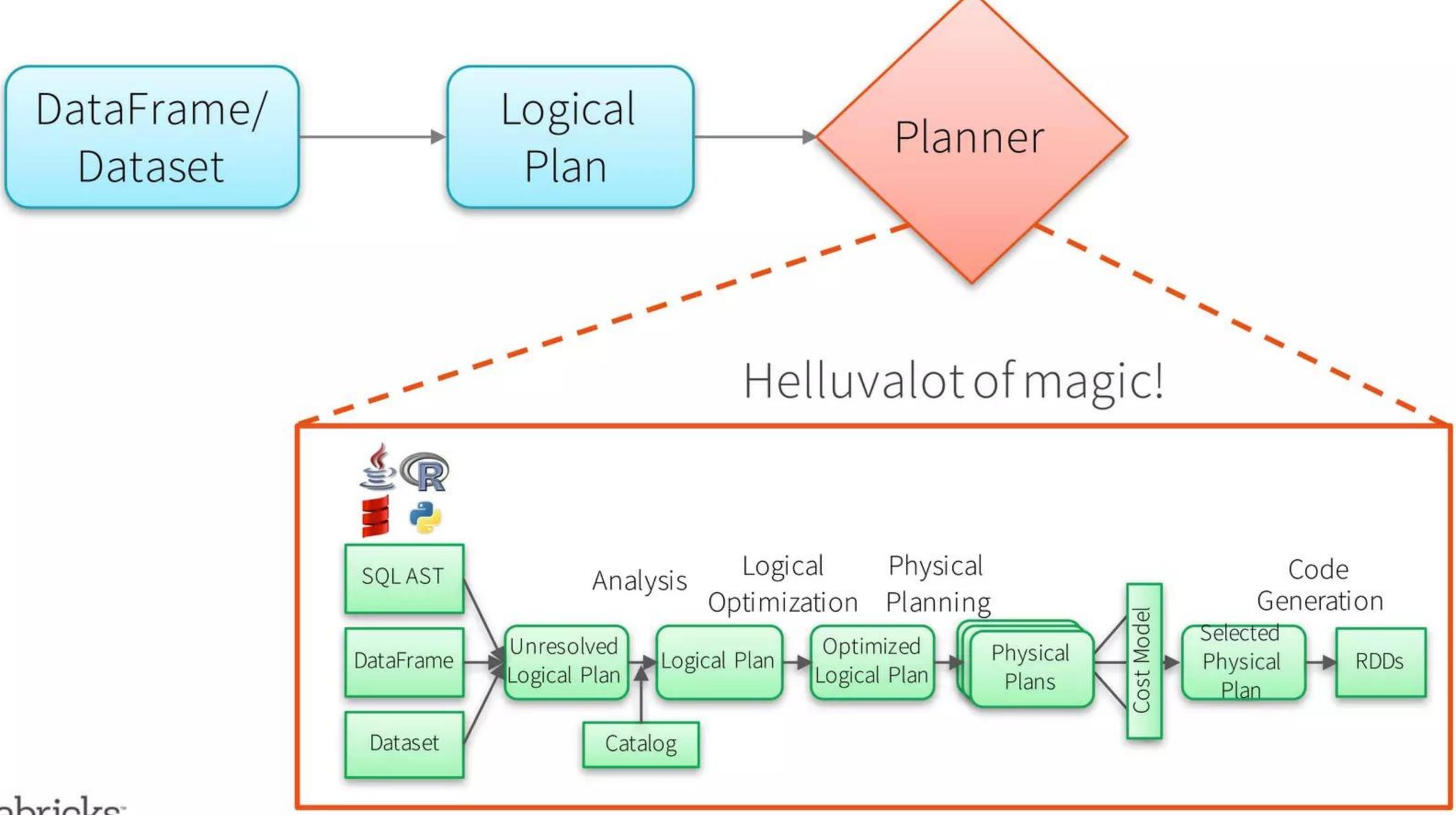
Batch Execution on Spark SQL



Abstract representation of query

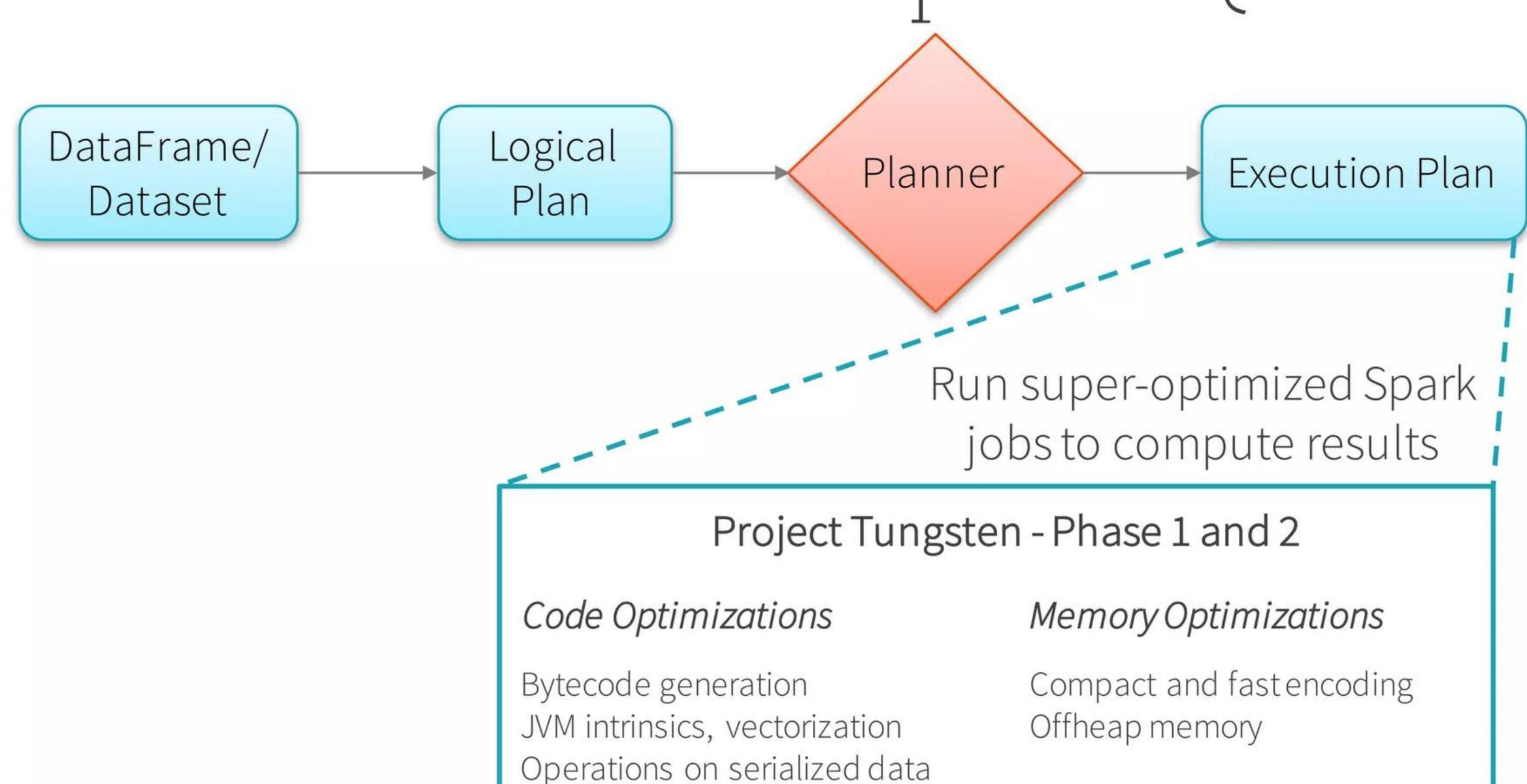


Batch Execution on Spark SQL



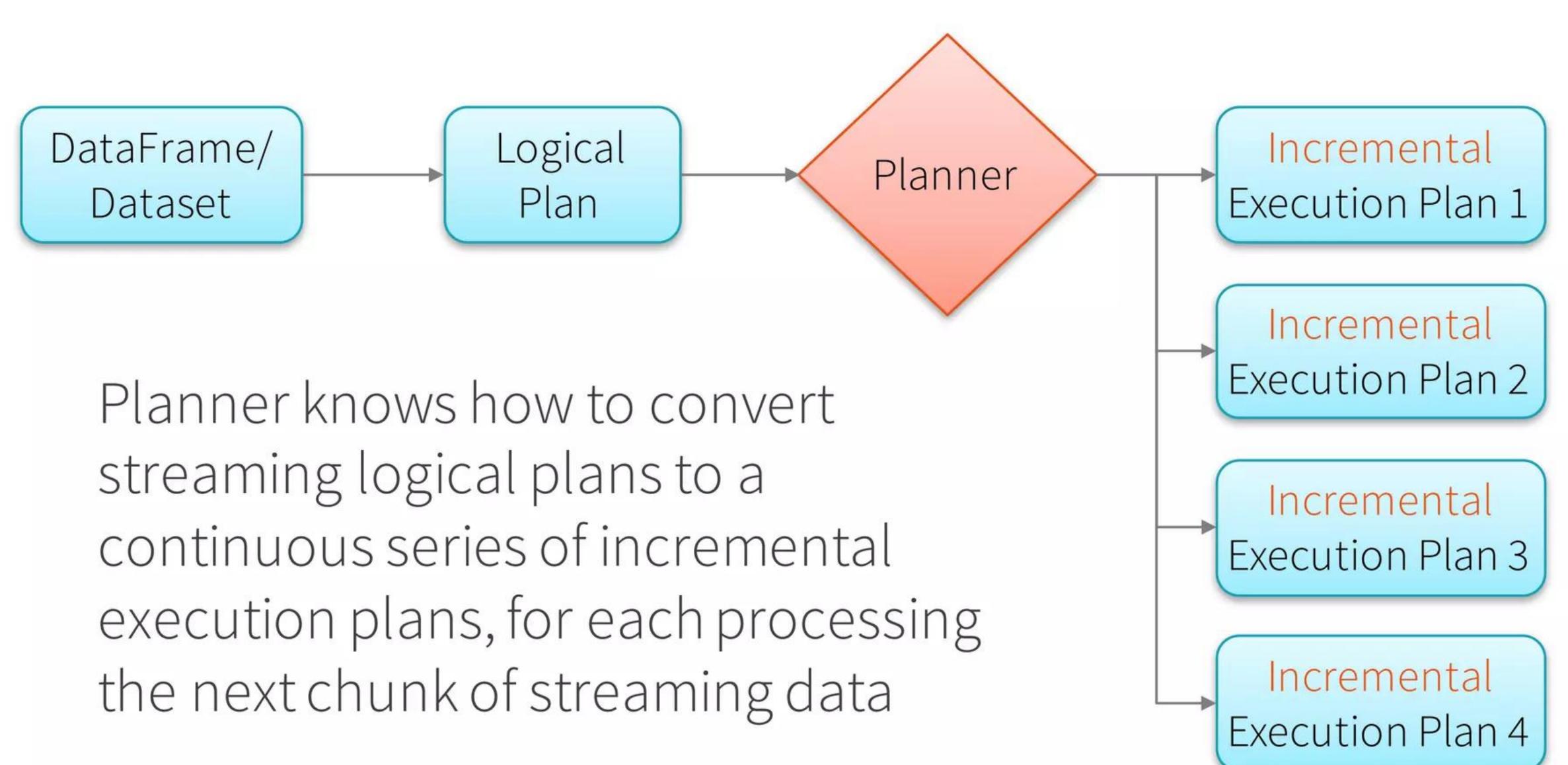


Batch Execution on Spark SQL



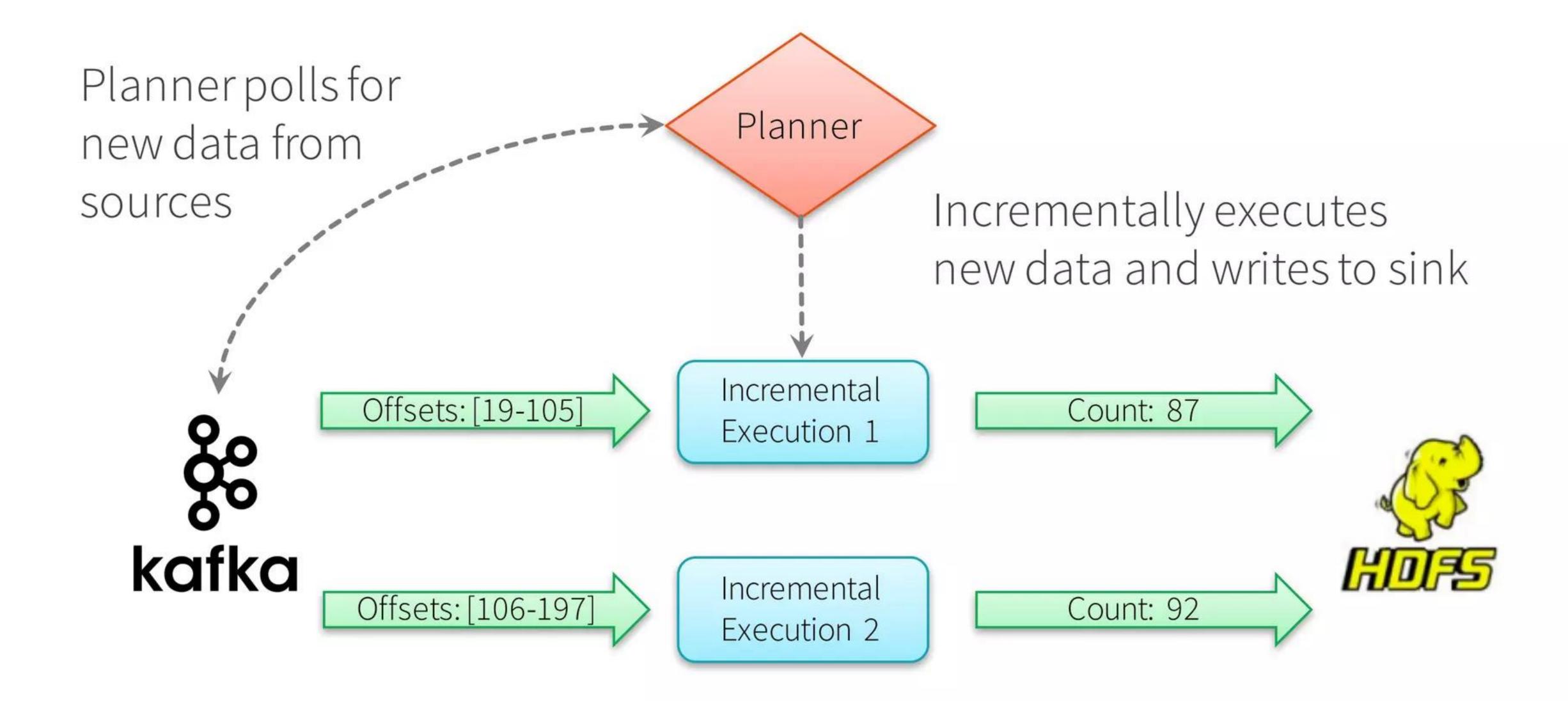


Continuous Incremental Execution





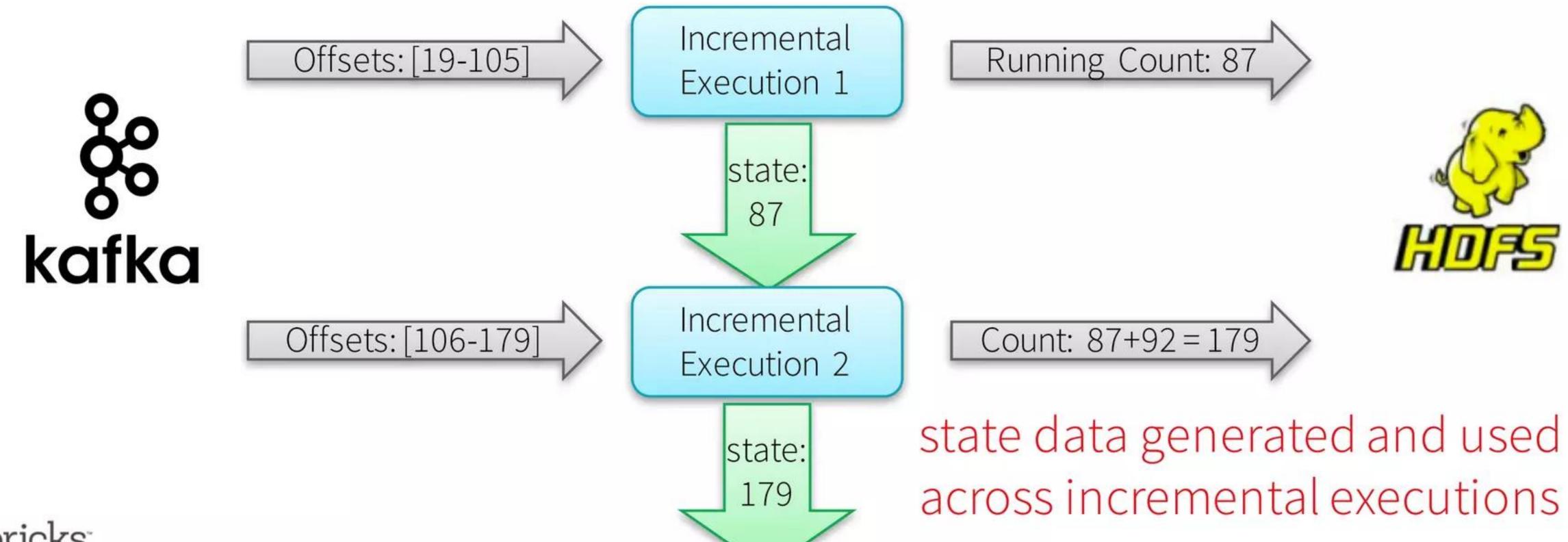
Continuous Incremental Execution





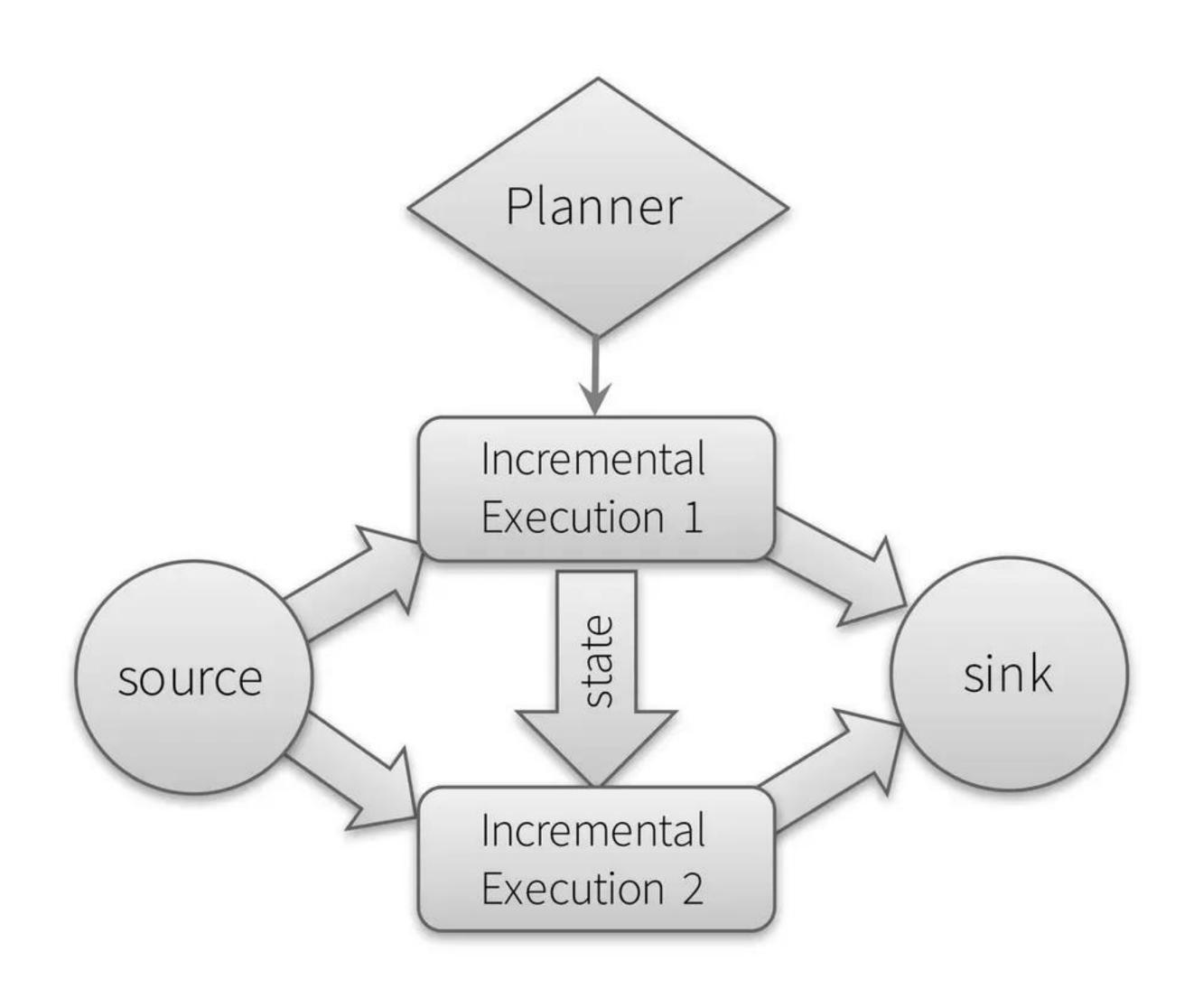
Continuous Aggregations

Maintain running aggregate as in-memory state backed by WAL in file system for fault-tolerance





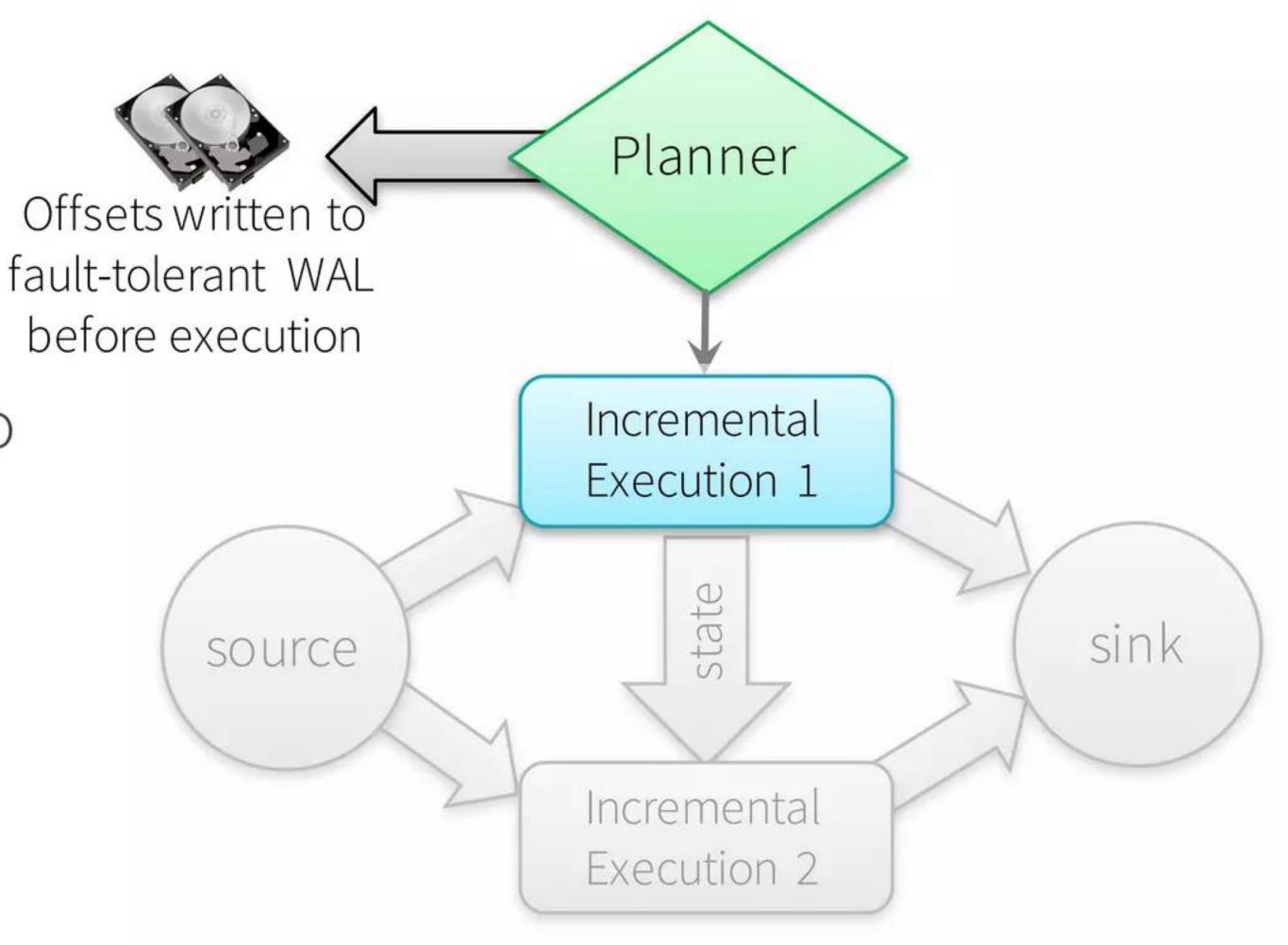
All data and metadata in the system needs to be recoverable / replayable





Fault-tolerant Planner

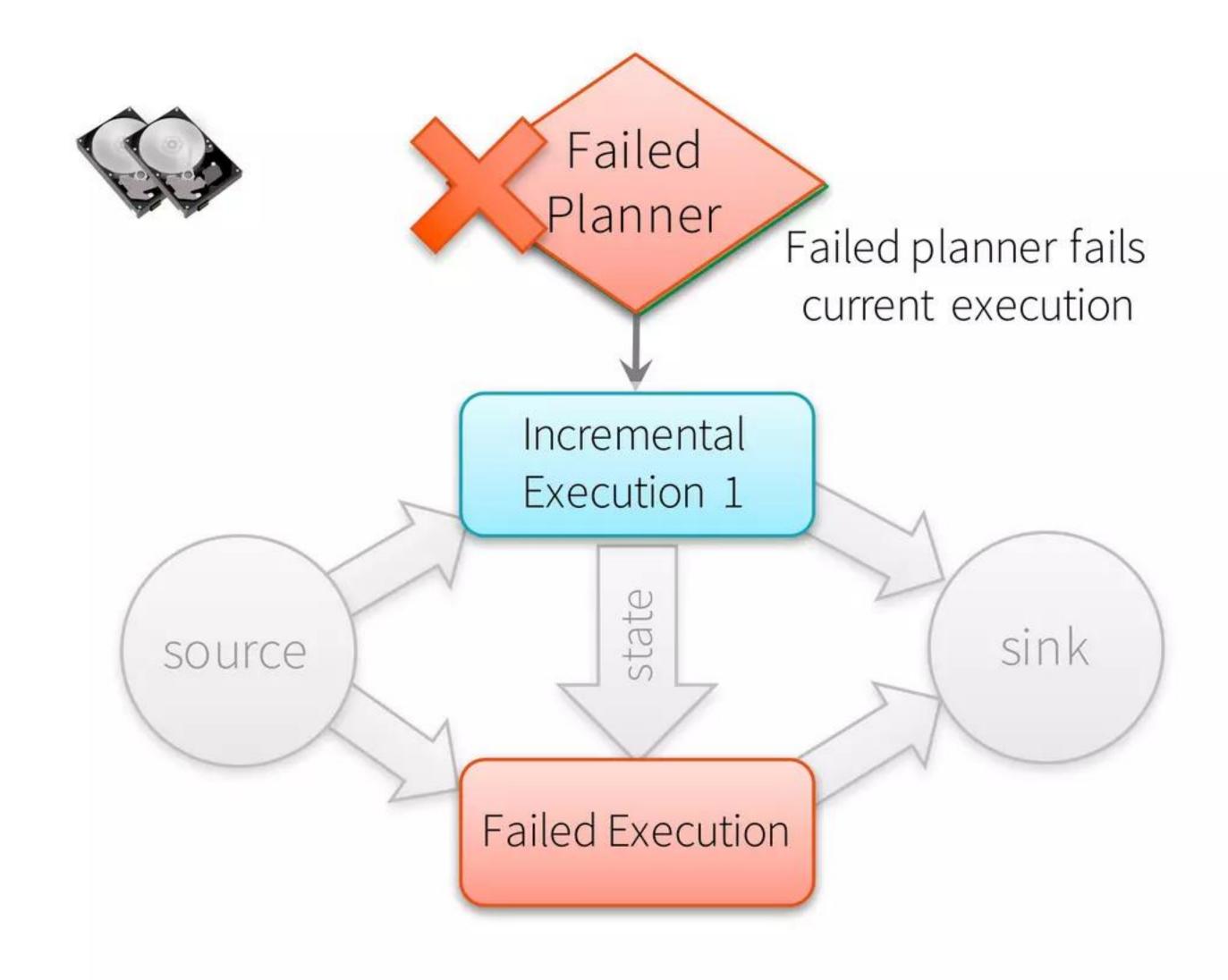
Tracks offsets by writing the offset range of each execution to a write ahead log (WAL) in HDFS





Fault-tolerant Planner

Tracks offsets by writing the offset range of each execution to a write ahead log (WAL) in HDFS

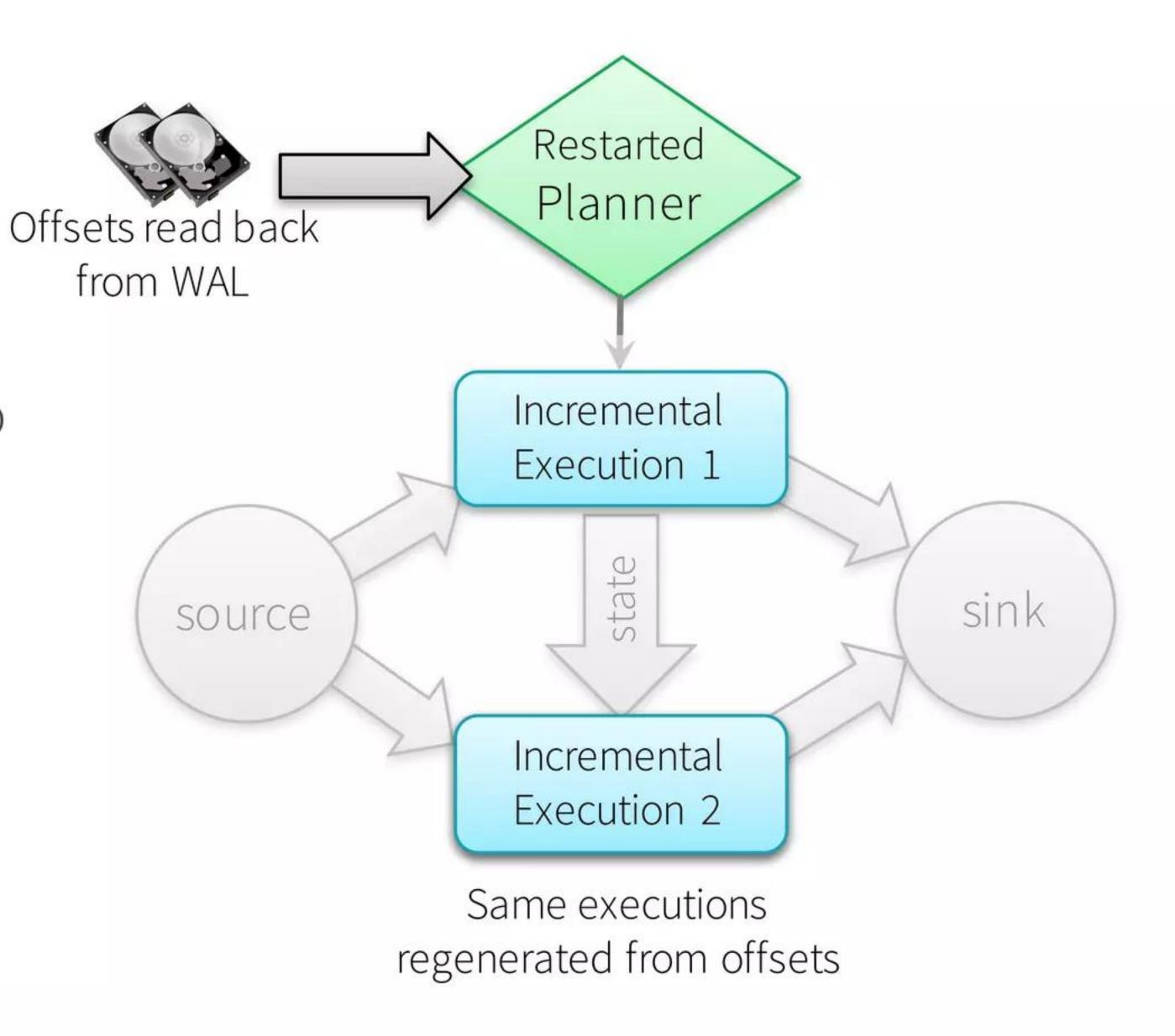




Fault-tolerant Planner

Tracks offsets by writing the offset range of each execution to a write ahead log (WAL) in HDFS

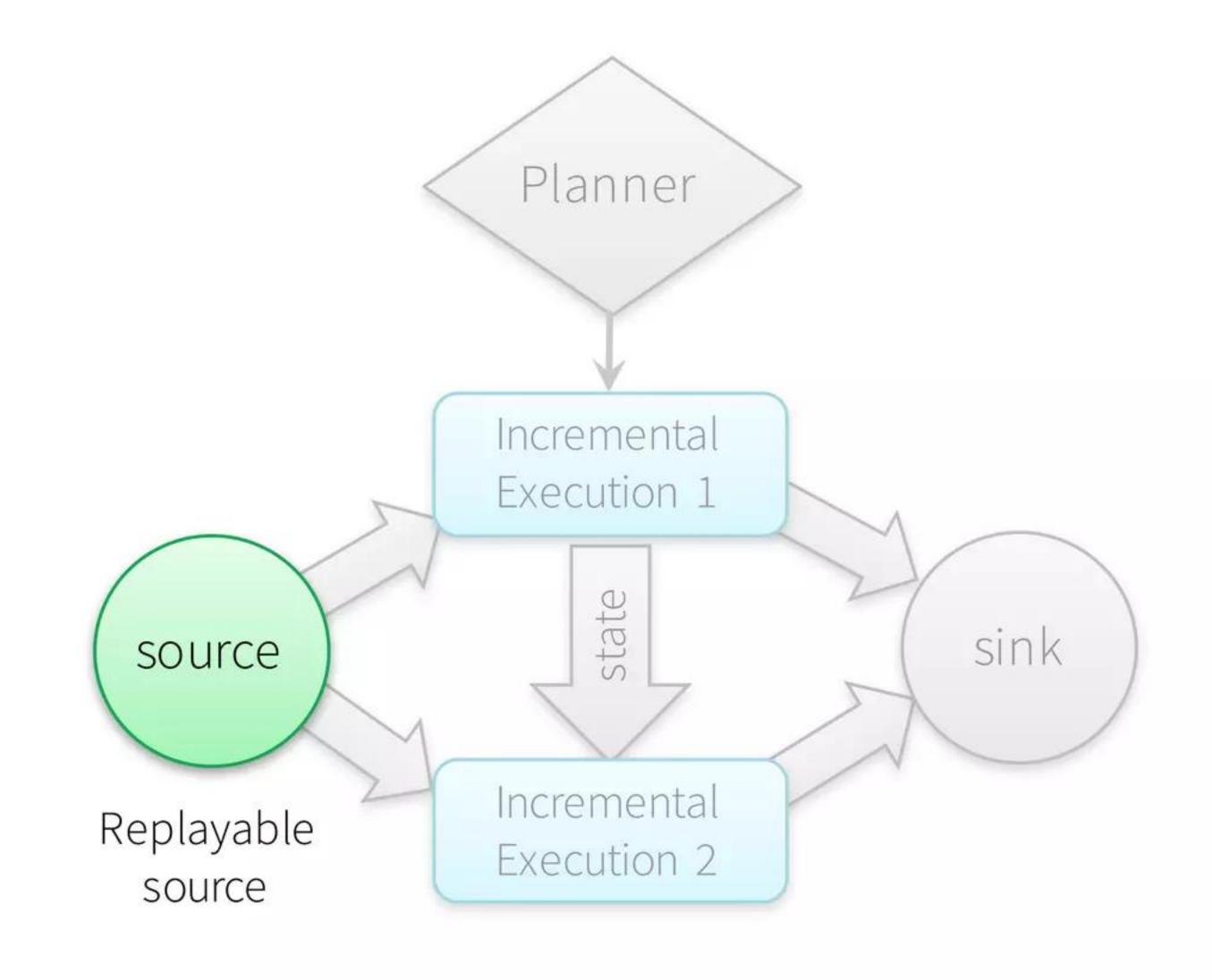
Reads log to recover from failures, and re-execute exact range of offsets





Fault-tolerant Sources

Structured streaming sources are by design replayable (e.g. Kafka, Kinesis, files) and generate the exactly same data given offsets recovered by planner

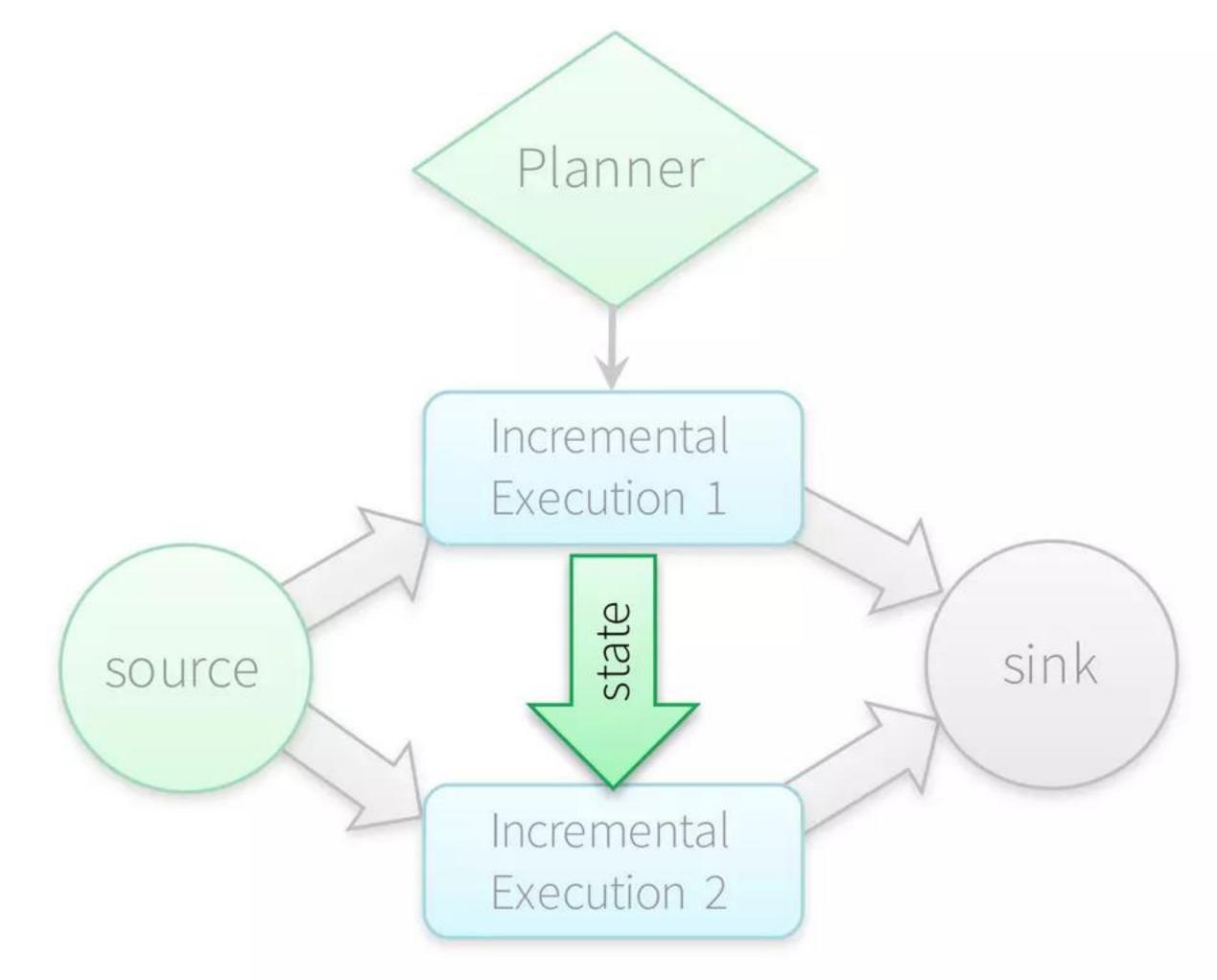




Fault-tolerant State

Intermediate "state data" is a maintained in versioned, key-value maps in Spark workers, backed by HDFS

Planner makes sure "correct version" of state used to reexecute after failure



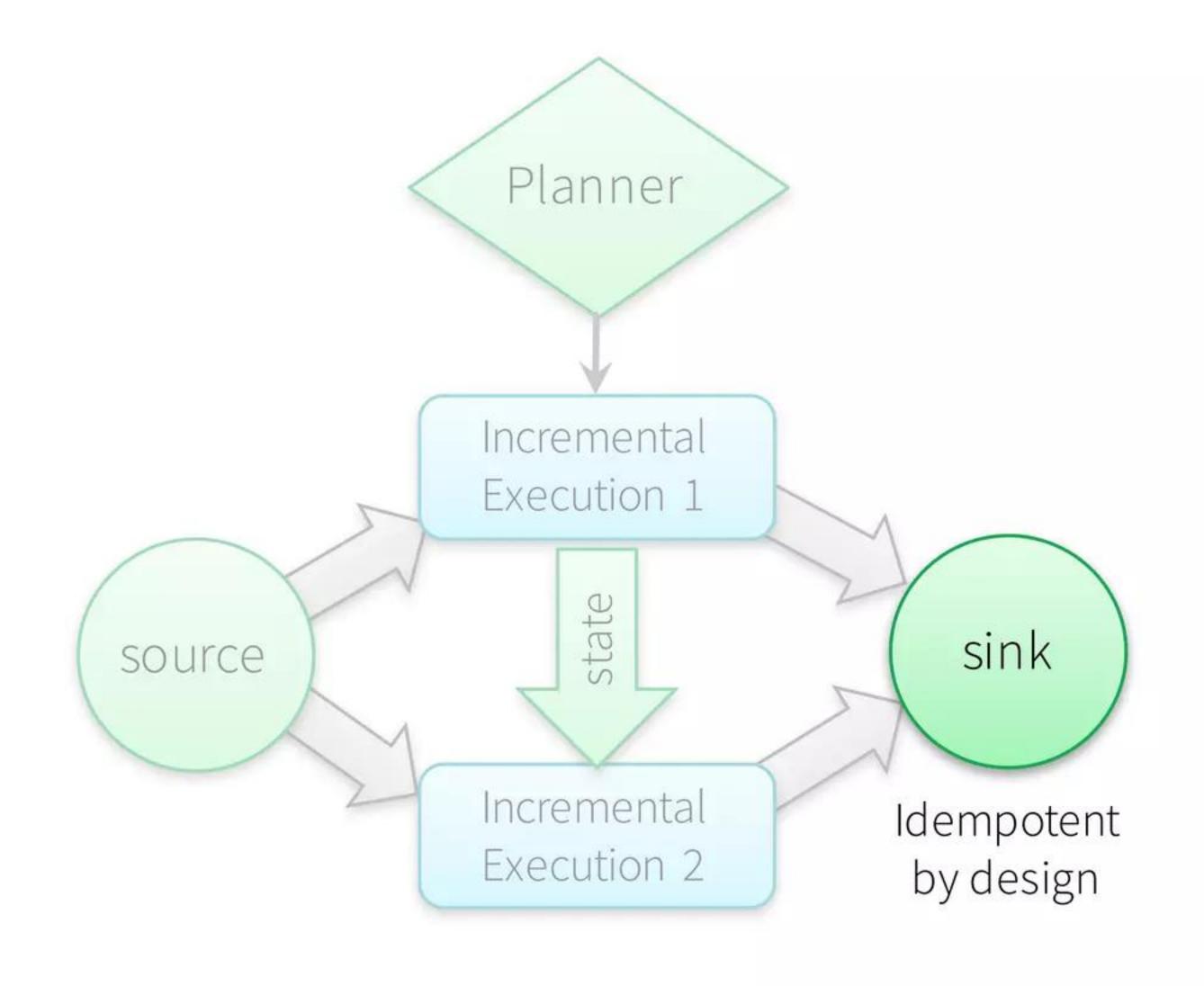
state is fault-tolerant with WAL





Fault-tolerant Sink

Sink are by design idempotent, and handles re-executions to avoid double committing the output





offset tracking in WAL

+

state management

+

fault-tolerant sources and sinks

_

end-to-end exactly-once guarantees



Fast, fault-tolerant, exactly-once

stateful stream processing

without having to *reason* about streaming



Release Plan: Spark 2.0 [June 2016]

Basic infrastructure and API

- Eventtime, windows, aggregations
- Append and Complete output modes
- Support for a subset of batch queries

Source and sink

- Sources: Files (*Kafka coming soon after 2.0 release)
- Sinks: Files and in-memory table

Experimental release to set the future direction

Not ready for production but good to experiment with and provide feedback



Release Plan: Spark 2.1+

Stability and scalability

Support for more queries

Multiple aggregations

Sessionization

More output modes

Watermarks and late data

Sources and Sinks

Public APIs

ML integrations

databricks

Make Structured
Streaming ready for
production workloads as
soon as possible

Try Apache Spark with Databricks

Stay tuned on our Databricks blogs for more information and examples on Structured Streaming

Try latest version of Apache Spark and preview of Spark 2.0

http://databricks.com/try



Structured Streaming

Making Continuous Applications easier, faster, and smarter

AMA @ Databricks Booth Today: Now - 2:00 PM

Tomorrow: 12:15 PM - 1:00 PM

Follow me @tathadas

